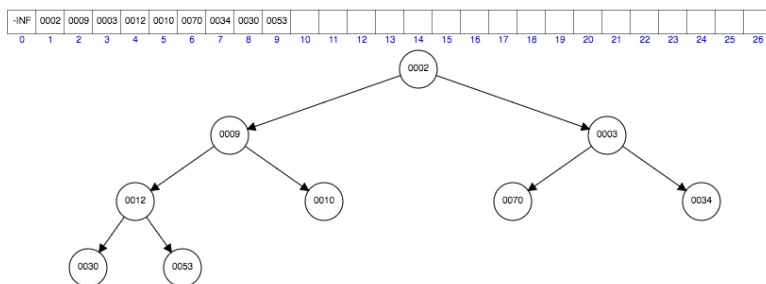


Due Dec. 9, 11.59pm

In this project, you will implement a min-Heap data structure using a USGIS earthquake dataset. You will implement insert and delete operations on the heap. While the heap is represented as an array internally, you will display this as a singly linked list using BRIDGES (and for extra credit, as a binary tree structure (nodes and links) in BRIDGES). An example is shown below: **Requirements.**



1. You have to implement a min heap data structure; for convenience, refer to the max heap implementation provided in the accompanying handout, that you can use as a guideline; **however, note that we are building a min-Heap in this project and this will require adapting this implementation.** The representation of the heap is a 1D array (of size $N+1$, with the first element left unused - see figure above).
2. **Dataset.** You will use a USGIS Earthquake dataset that is already built into BRIDGES (see the `EarthquakeUSGS` class for details). To acquire the dataset, issue the following call from BRIDGES (after initializing BRIDGES):

```
// Set up the earthquake user
USGSaccount name = new USGSaccount( "earthquake" );
```

```
// Retrieve a list of (maxElements) Tweets
List<EarthquakeUSGS> eqlist = Bridges.getAssociations(name, maxElements );
```

This retrieves `maxElement` (an integer) number of earthquake records of type `EarthquakeUSGS` from BRIDGES and puts it into a Java List (<http://docs.oracle.com/javase/7/docs/api/java/util/List.html>). You can now use these data items in your heap.

3. **Building the Heap.** Ignore the `buildHeap()` method in the handout; you will build the min heap using a sequence of `insert()` calls. Insert the earthquake records into the heap, one at a time.
4. **Delete Operation.** Deleting an element from the heap will remove the root element, followed by a reheap. Test your delete operation a few times, by deleting an element from the heap and then redisplaying (calling `visualize()`) the heap.

5. **Display.** You can display the contents of the heap in BRIDGES using a singly linked list (using `SLElementEarthquakeUSGIS`); simply copy the records from your array into a singly linked list, with the minimum element at the beginning of the list. Use the label field to display the earthquake details (magnitude, location, etc); see the example at http://bridges-cs.herokuapp.com/assignments/12/bridges_public

Extra Credit. Rather than display the heap using a list, we want to display its tree (logical) representation, similar to the figure above. For this you will need to traverse the list (its tree structure) starting at the root and build a binary tree. You can use the `BinTreeElement<E>` class (where E will be `USGSEarthquake`) in BRIDGES for this purpose.

Thus, your heap traversal algorithm will start with root node (at index 1), find its two children (at indices 2 and 3 – in general if a parent is at index i , then its children are at $2i$ and $2i+1$ in a heap) and recursively follow its children, and so on. Traversal stops when the index exceeds the array size. Use the `setLeft()` and `setRight()` methods of `BinTreeElement` to assign the children. Once the heap is built, use the `setDataStructure()` and `visualize()` methods to display the heap as a tree structure.

You can simply write a method within the `Heap` class to implement the traversal to construct the binary tree.

Submission Requirements.

Turn in your source code to Canvas by the deadline; ensure it is well documented. An interactive demo will be required for evaluation.