### How BRIDGES can help with Engagement

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- Well understood that student engagement is an important predictor of student achievement.
- Engagement can span many dimensions<sup>1</sup>:
  - skills engagement
  - participation/interaction engagement
  - emotional engagement
  - performance engagement
- Engagement and motivation are closely tied to each other
- How do we motivate and engage students?
- What engagement strategies can we use?

<sup>&</sup>lt;sup>1</sup>Handelsman et al., A Measure of College Student Course Engagment, Journal of Educ. Res., 2005

### • Active Learning:

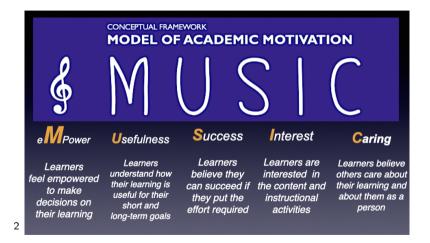
- Pair Programming
- Flipped classroom
- $\bullet \ \ Group \ work/collaboration/Light \ W eight \ T eams$
- Quizzes

### • Content Based

- Real world data integrated into curriculum, demonstrate relevance
- Align with student interests, values, social relevance

BRIDGES focuses on content based engagement

## The MUSIC Model of Engagement



<sup>2</sup>Jones, B.D, Motivating Students to Engage in Learning: The MUSIC Model of Academic Motivation, Intl. Journal of Teaching and Learning in Higher Ed., 2009

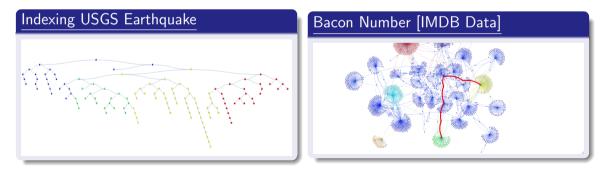
# Engaging Students: Experiences from an online OOP Course <sup>3</sup>

Two semesters of an online project based OOP course, using student reflections after each course module

- Visible Rythmic Structure. Visual map of modules that follow a rythmic structure with milestones for preparation, problem definition, solving, testing and reflection
- **Design before Coding.** Explicit requirements to get students to turn a project design (flow charts, diagram, pseudocode) prior to implementation lets students spend time thinking through the solution prior to coding.
- Transparent Expectations and Instructions: Clear course goals, assignment descriptions/purpose, expectations, rubrics and expected output, presented in writing.
- Real World Projects, Tools, Data. Careful selection and Use of engaging projects that use real world applications and data and tools and technologies.
- Happy Challenges: Challenged to think, encourage creativity and allow for flexibility/choice in activities. Students feel challenged, but also very satisfied to 'figure it out'
- **Sustained Reflection.** Reflection points after each module helped students communicate their personal success/failure/venting and how/what they are learning;

# Engagement Using BRIDGES: Visual and Interactive

- BRIDGES generates visualizations of data structures (that students implement!), algorithm outputs as a mechanism for engaging students.
- Visualizations of classic CS concepts can be helpful in making them real and more meaningful.
- Student feedback has been very positive, appreciating the features of BRIDGES that enables them to see what they code and produce.



## Engagement Using BRIDGES: Use Real-World Data

- Using real-world data in course work is an important engagement tool
- Students respond to working with data from real-world scenarios/data: weather/climate, maps, medical, census, books, music, videos, games
- Data is everywhere, the harder part is
  - Accessing data in a ready-to-use form for course work
  - Mapping the right data to course work to meet objectives.
- BRIDGES supports a number of datasets ready to use in early CS courses:
  - Earthquake Data:

 $List < EarthquakeUSGS > eq_list = bridges.getDataSource().getEarthquakeUSGSData(100)$ 

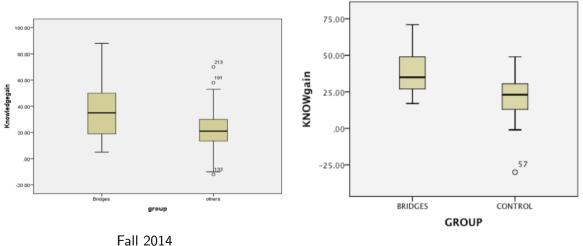
• IMDB Actor-Movie Data:

*List*<*ActorMovieIMDB*>*am\_list* = *bridges.getDataSource().getActorMovieIMDBData(1813)* 

• Open-Street Map Data:

OsmData osm\_data = bridges.getDataSource().getOsmData("Charlotte, North Carolina", "default")

### Results: Students in BRIDGES sections gained more knowledge



Spring 2015

# Results: Students in BRIDGES sections progressed faster in CS

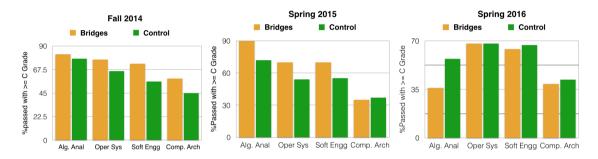


Figure: Comparing long-term student achievement between students who used the BRIDGES toolkit in the Data Structures course vs. Control group. The evaluation was performed with 3 cohorts of students (Fall 14, Spring 15, Spring 16). Analysis performed Spring 2019.