

What is Possible in BRIDGES?

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IGN Games Dataset

This dataset contains a collection of game reviews at IGN and is adapted from Reddit User: CDanger (Twitter: @coreyaustri) who scraped the data from IGN's website.

Data end point: [IGN Game Link](#)

The program snippet below illustrates how to access the IGN data.

Accessing IGN Games Data: An Example BRIDGES program

Java

C++

Python

```

import java.util.List;
import java.util.Random;
import bridges.connect.Bridges;
import bridges.connect.DataSource;
import bridges.data_src_dependent.Game;

// this program fragment illustrates how to access the IGN Games data
public class game_snippet {
    public static void main(String[] args) throws Exception {

        //create the Bridges object
        Bridges bridges = new Bridges(YOUR_ASSIGNMENT_NUMBER, "YOUR_USER_ID", "YOUR_API_KEY");

        /* Get a List of Game objects from Bridges */
        DataSource ds = bridges.getDataSource();
        List<Game> mylist = ds.getGameData();

        // Inspect a random Game object
        Game game1 = mylist.get((new Random()).nextInt(mylist.size()));
        System.out.println(game1.getTitle());
        System.out.println(game1.getPlatformType());
        System.out.println(game1.getRating());
        System.out.println(game1.getGenre());
    }
}

```

- Copy/paste the code into your environment and compile.
- Assuming all your code is correct and it compiles correctly, the code will print a record of the data to the console.

bridges.data_src_dependent.Game Class Reference

Public Member Functions | Package Attributes | List of all members

Detailed Description

A `Game` object, used along with the Games data source.

This is a convenience class provided for users who wish to use this data source as part of their application. It provides an API that makes it easy to access the attributes of this data set.

One would not normally create an object of this type, but rather obtain them through a call to `bridges::connect::DataSource::getGameData()`.

Each game has a title, platform on which it can be played, rating and a list of genres

Refer to tutorial examples on how to use this dataset: https://bridgesuncc.github.io/tutorials/Data_IGN_Games.html

Author

Kalpathi Subramanian

Date

2/1/17, 12/26/20

Public Member Functions

	<code>Game ()</code>
	<code>Game (String title, String platform, double rating, Vector< String > genre)</code>
String	<code>getTitle ()</code>
void	<code>setTitle (String title)</code>
String	<code>getPlatformType ()</code>
void	<code>setPlatformType (String platform)</code>
double	<code>getRating ()</code>
void	<code>setRating (double rating)</code>
Vector< String >	<code>getGenre ()</code>
void	<code>setGenre (Vector< String > genre)</code>

Package Attributes

String	<code>platform</code>
Vector< String >	<code>genre</code>

Step 1: Suggested Examples:

```
data_source.get_elevation_data([36.8241, -116.8369, 35.7797, -117.4074])
data_source.get_elevation_data([49.0872, -113.6184, 47.3746, -114.8143])
data_source.get_elevation_data([40.1924, -79.3980, 37.5021, -81.8810])
```

Accessing Elevation Data: An Example BRIDGES program

Java

C++

Python

```
import java.util.List;
import java.util.Random;
import bridges.connect.Bridges;
import bridges.connect.DataSource;
import bridges.data_src_dependent.ElevationData;

// a program fragment to access the Elevation data
public class elevation_snippet {
    public static void main(String[] args) throws Exception {

        //create the Bridges object
        Bridges bridges = new Bridges(YOUR_ASSIGNMENT_NUMBER, "YOUR_USER_ID", "YOUR_API_KEY");

        // Get a List of Elevation data records from Bridges
        DataSource ds = bridges.getDataSource();
        ElevationData elev_data = ds.getElevationData(41_32133177632377,
            -98_02593749997456, 42_508577297430456, -96_94531249997696, 0_02);

        System.out.println("width: " + elev_data.getCols());
        System.out.println("Height: " + elev_data.getRows());
        System.out.println("Resolution: " + elev_data.getCellSize());
        System.out.println("Lower Left Corner: " + elev_data.getxll() + " " + elev_data.getyll());

        System.out.println("first 10 elevations:");
        for (int i = 0; i < 10; ++i) {
            System.out.println(elev_data.getData()[i][i]);
        }
    }
}
```

bridges.data_src_dependent.ElevationData
Class Reference

Detailed Description

Object that holds elevation data retrieved from NOAA repository.

A user would not normally create an `ElevationData` object but rather obtain one from calling `bridges::connect::DataSource::getElevationData()`

A tutorial on how to use the Elevation dataset is available at: https://bridgesuncc.github.io/tutorials/Data_Elevation.html

Author

Jay Strahler

Date

12/26/20

Public Member Functions

<code>ElevationData ()</code>
<code>ElevationData (int[][] data, int cols, int rows, double xll, double yll, double cellsize, int maxVal, int minVal)</code>
<code>int[][] getData ()</code>
<code>int getVal (int r, int c)</code>
<code>void setData (int[][] data)</code>
<code>int getCols ()</code>
<code>void setCols (int cols)</code>
<code>int getRows ()</code>
<code>void setRows (int rows)</code>
<code>double getxll ()</code>
<code>void setxll (double xll)</code>
<code>double getyll ()</code>
<code>void setyll (double yll)</code>
<code>double getCellSize ()</code>
<code>void setCellSize (double cellsize)</code>
<code>int getMaxVal ()</code>
<code>void setMaxVal (int maxVal)</code>
<code>int getMinVal ()</code>
<code>void setMinVal (int minVal)</code>

Bridges - Lyrics Tutorial — Mozilla Firefox

bridgesuncc.github.io/tutorials/Data_Song_Lyrics.html

```
ds.get_song("Enter Sandman", "Metallica")
ds.get_song("Around the World", "Daft Punk")
ds.get_song("Never Gonna Give You Up", "Rick Astley")
```

Accessing Song Lyrics Data: An Example BRIDGES program

Java C++ Python

```
import java.util.List;
import java.util.Random;
import bridges.connect.Bridges;
import bridges.connect.DataSource;
import bridges.data_src_dependent.Song;
import java.util.ArrayList;

// a program fragment illustrating how to access the song lyrics data set

public class song_lyrics_snippet {
    public static void main(String[] args) throws Exception {

        //create the Bridges object
        Bridges bridges = new Bridges(YOUR_ASSIGNMENT_NUMBER, "YOUR_USER_ID", "YOUR_API_KEY");

        // set title
        bridges.setTitle("Accessing Song Data");

        // create data source object
        DataSource ds = bridges.getDataSource();

        // Get Song data
        Song s = ds.getSong("Harder Faster Better Stronger", "Daft Punk");

        // print song attributes
        System.out.println(s.getSongTitle());
        System.out.println(s.getArtist());
        System.out.println(s.getAlbumTitle());
        System.out.println(s.getReleaseDate());
        System.out.println(s.getLyrics());
    }
}
```

Bridges-Java: bridges.data_src_dependent.Song Class Reference — Mozilla Firefox

https://bridgesuncc.github.io/doc/java-api/current/html/bridges/data_src_dependent/Song

Main Page Packages Classes Files Search

bridges data_src_dependent Song

Public Member Functions | Package Attributes | List of all members

bridges.data_src_dependent.Song Class Reference

Detailed Description

A Song object, used along with the Songs data source (using the Genius API).

This is a convenience class provided for users who wish to use this data source as part of their application. It provides an API that makes it easy to access the attributes of this data set. The Song object is typically obtained from calling `bridges::connect::DataSource::getSongData()` or `bridges::connect::DataSource::getSong()`.

Refer to tutorial for example of using this feature: https://bridgesuncc.github.io/tutorials/Data_Song_Lyrics.html

Author
David Burlinson

Date
5/21/18

Public Member Functions

Song ()
Song (String artist, String song, String album, String lyrics, String release_date)
String getArtist ()
void setArtist (String artist)
String getSongTitle ()
void setSongTitle (String song)
String getAlbumTitle ()
void setAlbumTitle (String album)
String getLyrics ()
void setLyrics (String lyrics)
String getReleaseDate ()
void setReleaseDate (String release_date)

Package Attributes

String song

Step 1: Suggested Examples:

```
data_source.get_gutenberg_book_metadata("Shakespeare, William", "author")
data_source.gutenberg_book_text(2701)
```

The program snippet below illustrates how to access this dataset.

Accessing Gutenberg Data: An Example BRIDGES program

Java C++ Python

```
import bridges.connect.Bridges;
import bridges.connect.DataSource;
import bridges.data_src_dependent.Amenities;
import bridges.data_src_dependent.*;
import java.util.*;

public class gutenberg_snippet {
    public static void main(String[] args) throws Exception {

        //create the Bridges object
        Bridges bridges = new Bridges(0, "YOUR_USER_ID", "YOUR_API_KEY");

        //create a bridges datasource object to use and
        //retrieve the gutenberg books
        DataSource ds = bridges.getDataSource();

        //Get Meta data for a single book

        //Get Meta data for a book

        System.out.println("Meta data for 1 book: Moby Dick by Id");
        GutenbergMeta b = ds.getAGutenbergBookMetaData (2701);
        System.out.println("\tId: " + b.getId());
        System.out.println("\tTitle: " + b.getTitle());
        System.out.println("\tLanguage: " + b.getLanguage());
        System.out.println("\tDate Added: " + b.getDate());

        System.out.println("Retrieving books by title: Pride and Prejudice");
        List<GutenbergMeta> blist = ds.getGutenbergBookMetaData("Pride and Prejudice", "title");
```

bridges.data_src_dependent.GutenbergMeta Class Reference**Detailed Description**

Stores the meta data of a book as stored by project Gutenberg.

This object stores the meta data of a book such as its title, author and genre. The meta data come from <https://www.gutenberg.org/>.

Objects of this type are typically not constructed by the user but returned by a call to our Gutenberg API such as `bridges::connect::DataSource::getGutenbergBookMetaData()` or `bridges::connect::DataSource::getAGutenbergBookMetaData(int)`.

The object does not contain the text of the book itself. Though it can be obtained using `bridges::connect::DataSource::getGutenbergBookText()`

A tutorial of how to use the Gutenberg data in BRIDGES is available: https://bridgesuncc.github.io/tutorials/Data_Gutenberg.html

Public Member Functions

	<code>GutenbergMeta ()</code>
	<code>GutenbergMeta (int id, String title, String lang, String date, String[] authors, String[] genres, String[] loc)</code>
<code>int</code>	<code>getId ()</code> GutenbergID of the book. More...
<code>void</code>	<code>setId (int id)</code>
<code>String</code>	<code>getTitle ()</code> Title of the book. More...
<code>void</code>	<code>setTitle (String title)</code>
<code>String</code>	<code>getLanguage ()</code> language of the book. More...
<code>void</code>	<code>setLanguage (String lang)</code>
<code>String</code>	<code>getDate ()</code> date at which the book was added to project Gutenberg. More...
<code>void</code>	<code>setDate (String date)</code>
<code>String[]</code>	<code>getAuthors ()</code> List of authors. More...
<code>void</code>	<code>setAuthors (String[] authors)</code>
<code>String[]</code>	<code>getGenres ()</code> List of genres. More...
<code>void</code>	<code>setGenres (String[] genres)</code>
<code>String[]</code>	<code>getLoc ()</code> List of library of congress classifications. More...

- **BRIDGES Initialization, Credentials:** This is typically done **once** at the beginning of the application. Credentials include your user id and application authentication id (available via your BRIDGES login). Here this is required to access the DataSource object which controls all calls to external datasets.
- **Retrieving the data** This is a single call to a method in DataSource to return object(s) of that data type, and may include parameters.
- **Printing an example record** The program will print an example record of this dataset, to illustrate its attributes.

Java C++ Python

```
import java.util.List;
import java.util.Random;
import bridges.connect.Bridges;
import bridges.connect.DataSource;
import bridges.data_src_dependent.Shakespeare;

// a program fragment to access the Shakespeare data (plays, poems)
public class shakespeare_snippet {
    public static void main(String[] args) throws Exception {

        //create the Bridges object
        Bridges bridges = new Bridges(YOUR_ASSIGNMENT_NUMBER, "YOUR_USER_ID", "YOUR_API_KEY");

        // Get a List of Shakespeare objects from Bridges
        DataSource ds = bridges.getDataSource();
        List<Shakespeare> mylist = ds.getShakespeareData();

        // Inspect a random Shakespeare object
        Shakespeare work1 = mylist.get((new Random()).nextInt(mylist.size()));
        System.out.println(work1.getTitle());
        System.out.println(work1.getType());
        System.out.println(work1.getText().substring(0, Math.min(100, work1.getText().length())) + "...");
    }
}
```

- Copy/paste the code into your environment and compile.
- Assuming all your code is correct and it compiles correctly, the code will print a record of the data to the console.

bridges.data_src_dependent.Shakespeare Class Reference

Public Member Functions | Package Attributes | List of all members

Detailed Description

A **Shakespeare** Data source object containing sonnets, poems and plays.

This is a convenience class provided for users who wish to use this data source as part of their application. It provides an API that makes it easy to access the attributes of this data set.

One would not normally create an object of this type but rather get one by calling `bridges::connect::DataSource::getShakespeareData()`

Refer to the tutorial on how to use this dataset: https://bridgesuncc.github.io/tutorials/Data_Shakespeare.html

Author

Kalpathi Subramanian

Date

2/1/17, 12/26/20

Public Member Functions

Shakespeare ()

Shakespeare (String title, String type, String text)

String **getTitle** ()

void **setTitle** (String title)

String **getType** ()

void **setType** (String type)

String **getText** ()

void **setText** (String text)

Package Attributes

String **type**

String **text**

Constructor & Destructor Documentation

◆ **Shakespeare**() [1/2]

Bridges - IMDB Tutorial — Mozilla Firefox

Bridges - IMDB Tutorial × +

bridgesuncc.github.io/tutorials/Data_IMDB.html

IMDB Actor/Movie Data

This data set is a curated subset of IMDB actor/movie dataset, with each record representing an actor name and a movie in which the actor appeared. There are 1814 actor/movie pairs in this dataset; this dataset is particularly suited to solving the number problem, using graphs and Breadth First Search (BFS).

The program snippet below illustrates how to access this dataset.

Accessing IMDB Data: An Example BRIDGES program

Java C++ Python

```
import java.util.List;
import java.util.Random;
import bridges.connect.Bridges;
import bridges.connect.DataSource;
import bridges.data_src_dependent.ActorMovieIMDB;

// A test class that fetches a random movie from IMDB then sends the
// actors name and movie title + release date to the console as output.
// There is no visual output to the users BRIDGES gallery after running this code.

public class imdb_snippet {
    public static void main(String[] args) throws Exception {

        //create the Bridges object
        Bridges bridges = new Bridges(YOUR_ASSIGNMENT_NUMBER, "YOUR_USER_ID", "YOUR_API_KEY");

        DataSource ds = bridges.getDataSource();

        // Get a List of ActorMovieIMDB objects from Bridges
        List<ActorMovieIMDB> mylist = ds.getActorMovieIMDBData(1813);

        // Inspect a random ActorMovieIMDB object
        ActorMovieIMDB pair1 = mylist.get(new Random()).nextInt(mylist.size());
        System.out.println(pair1.getActor());
        System.out.println(pair1.getMovie());
    }
}
```

- Copy/past the code into your environment and compile.

Bridges-Java: bridges.data_src_dependent.ActorMovieIMDB Class Reference — Mozilla Firefox

bridges.data_src_dependent.ActorMovieIMDB Class Reference

Class Reference

Detailed Description

This class represents an actor-movie pair object, to be used with the IMDB actor-movie dataset.

A user typically does not create an `ActorMovieIMDB` object. They are usually returned by `bridges::connect::DataSource::getActorMovieIMDBData()` and `bridges::connect::DataSource::getActorMovieIMDBData2()`

Check out the tutorial on the IMDB dataset at https://bridgesuncc.github.io/tutorials/Data_IMDB.html

Author

Kalpathi Subramanian

Public Member Functions

	<code>ActorMovieIMDB ()</code>
String	<code>getActor ()</code> get the actor from this object More...
void	<code>setActor (String a)</code> set the actor from this object More...
String	<code>getMovie ()</code> get the movie from this object More...
void	<code>setMovie (String m)</code> set the movie from this object More...
double	<code>getMovieRating ()</code> get the movie rating from this object More...
void	<code>setMovieRating (double r)</code> set the movie rating for this object More...
Vector<String>	<code>getGenres ()</code> get the genres of this movie More...
void	<code>setGenres (Vector<String > g)</code> set the genres for this movie More...

Package Attributes

String	movie
--------	-------


```
bridgesuncc.github.io/tutorials/Data_OSM.html
Accessing Open Street Map Data: An Example BRIDGES program
Java C++ Python
import bridges.connect.Bridges;
import bridges.connect.DataSource;
import bridges.data_src_dependent.OsmData;
import bridges.data_src_dependent.OsmVertex;
import bridges.data_src_dependent.OsmEdge;

// An example program fragment to illustrate how to retrieve Open Street map data.
// The program retrieves the map of UNC Charlotte campus, prints the number of vertices
// and edges, and the location of the first vertex

public class osm_snippet {
    public static void main(String[] args) throws Exception {

        //create the Bridges object
        Bridges bridges = new Bridges(YOUR_ASSIGNMENT_NUMBER, "YOUR_USER_ID", "YOUR_API_KEY");

        DataSource ds = bridges.getDataSource();
        // OsmData osm_data = ds.getOsmData("Charlotte, North Carolina", "default");
        OsmData osm_data = ds.getOsmData(41.83133177632377, -98.92593749997456,
            42.008577297430456, -97.94531249997696);

        OsmVertex[] vertices = osm_data.getVertices();
        OsmEdge[] edges = osm_data.getEdges();

        System.out.println("Number of Vertices [Charlotte]:" + vertices.length);
        System.out.println("Number of Edges [Charlotte]:" + edges.length);

        // get cartesian coordinate location of first vertex
        double[] coords = osm_data.getVertices()[0].getCartesian_coord();
        System.out.println("Location of first vertex [Cartesian Coord]: " + coords[0] + " " +
            + coords[1]);
    }
}
```

bridges.data_src_dependent.OsmData Class Reference

Detailed Description

Class that hold Open Street Map vertices.

This class holds Open Street Map data, from <https://openstreetmap.org>

Objects from this class are typically not created by the user but retruned by `bridges::connect::DataSource::getOsmData()`

Check out how to use OSM data at: https://bridgesuncc.github.io/tutorials/Data_OSM.html

Author
Kalpathi Subramanian, Erik Saule

Date
2/16/19, 12/26/20

Public Member Functions

	<code>OsmData ()</code>
	<code>OsmData (OsmVertex[] vertices, OsmEdge[] edges, String name)</code>
<code>OsmVertex[]</code>	<code>getVertices ()</code>
	<code>void setVertices (OsmVertex[] vertices)</code>
	<code>String getName ()</code>
	<code>void setName (String name)</code>
<code>OsmEdge[]</code>	<code>getEdges ()</code>
	<code>void setEdges (OsmEdge[] edges)</code>
<code>double[]</code>	<code>getCartesianRangeY ()</code>
<code>double[]</code>	<code>getLatitudeRange ()</code>
<code>double[]</code>	<code>getLongitudeRange ()</code>
<code>double[]</code>	<code>getCartesianRangeX ()</code>
	<code>void getLatLongRange (double[] latr, double[] lonr)</code>
<code>GraphAdjList< Integer, OsmVertex, Double ></code>	<code>getGraph ()</code>

Package Attributes

<code>double[]</code>	<code>longitude_range</code>
<code>double[]</code>	<code>cartesian_range_x</code>
<code>double[]</code>	<code>cartesian_range_y</code>

Bridges - Amenity Tutorial — Mozilla Firefox

Bridges - Amenity Tutorial | +

← → ↻ 🔒 bridgesuncc.github.io/tutorials/Data_Amenity.html 📄 ☆ 📧 🌐 📱 📺 📶 📷 📹 📸 📺 📷 📹 📸

Step 1: Suggested Examples:

```
data_source.get_amenity_data("New York, New York", "food")
data_source.get_amenity_data("Los Angeles, California", "school")
data_source.get_amenity_data("Chicago, Illinois", "firestation")
```

The program snippet below illustrates how to obtain map data of the UNC Charlotte.

Accessing Open Street Map Amenity Data: An Example BRIDGES program

Java C++ Python

```
import java.lang.String;
import bridges.base.SLElement;
import bridges.base.GraphAdjList;
import bridges.connect.Bridges;
import bridges.connect.DataSource;
import bridges.data_src_dependent.Amenities;
import bridges.data_src_dependent.AmenityData;

public class osm_amenity_snippet {
    public static void main(String[] args) throws Exception {

        // initialize Bridges
        Bridges bridges = new Bridges(YOUR_ASSIGNMENT_NUMBER, "YOUR_USER_ID",
            "YOUR_API_KEY");

        // title, description
        bridges.setTitle("An Open Street Map Example");

        // get the OSM data
        DataSource ds = bridges.getDataSource();
        AmenityData amenity_data = ds.getAmenityData(38.77657, -77.20918, 39.03198, -76.8999, "food");

        System.out.println("Total Points: " + amenity_data.getCount());
        System.out.println("ID: " + amenity_data.getAmenities().get(0).getId());
        System.out.println("Name: " + amenity_data.getAmenities().get(0).getName());
        System.out.println("Lat: " + amenity_data.getAmenities().get(0).getLat());
        System.out.println("Lon: " + amenity_data.getAmenities().get(0).getLon());

    }
}
```

Bridges-Java: bridges.data_src_dependent.Amenities Class Reference — Mozilla Firefox

Bridges-Java: bridges.data_src_dependent.Amenities Class Reference | +

← → ↻ 🔒 https://bridgesuncc.github.io/doc/java-api/current/html/bridges.data_src_dependent.Amenities.html ☆ 📄 📧 🌐 📱 📺 📷 📹 📸

bridges.data_src_dependent.Amenities Class Reference

Public Member Functions | List of all members

Detailed Description

Class that hold individual Open Street Map [Amenities](#).

This class holds the individual information for each amenity requested.

Usually this class is not created by the user but part of an [AmenityData](#) object returned by `bridges::connect::DataSource::getAmenityData()`

Check out the tutorial on getting amenity data at https://bridgesuncc.github.io/tutorials/Data_Amenity.html

Author

Jay Strahler

Public Member Functions

Amenities ()
Amenities (double id_val, double lat, double lon, String name, String[] other)
double getId ()
void setId (double id_val)
double getLat ()
void setLat (double lat)
double getLon ()
void setLon (double lon)
String getName ()
void setName (String name)
String[] getOther ()
void setOther (String[] other)

Constructor & Destructor Documentation

◆ [Amenities\(\) \[1/2\]](#)

`bridges.data_src_dependent.Amenities.Amenities ()`

Default Constructor

```
import java.util.ArrayList;
import bridges.connect.Bridges;
import bridges.connect.DataSource;
import bridges.data_src_dependent.Reddit;
```

```
// This program fragment illustrates how to access the reddit data
public class reddit_snippet {
    public static void main(String[] args) throws Exception {

        // create Bridges object
        Bridges bridges = new Bridges (YOUR_ASSIGNMENT_NUMBER, "YOUR_USER_ID", "YOUR_API_KEY");

        DataSource ds = bridges.getDataSource();

        ArrayList<String> subreddits = ds.getAvailableSubreddits();

        // get some data from the "Ask Science" subreddit
        ArrayList<Reddit> reddit_posts = ds.getRedditData("askscience");
        for (Reddit r: reddit_posts) {
            System.out.println("ID: "+r.getID());
            System.out.println("Title: "+r.getTitle());
            System.out.println("Author: "+r.getAuthor());
            System.out.println("Score: "+r.getScore());
            System.out.println("VoteRatio: "+r.getVoteRatio());
            System.out.println("CommentCount: "+r.getCommentCount());
            System.out.println("Subreddit: "+r.getSubreddit());
            System.out.println("PostTime: "+r.getPostTime());
            System.out.println("URL: "+r.getURL());
            System.out.println("Text: "+r.getText());
            System.out.println("");
        }
    }
}
```

Detailed Description

A reddit object representing a reddit post, used along with the reddit data source.

This is a convenience class provided for users who wish to use this data source as part of their application. It provides an API that makes it easy to access the attributes of this data set.

This object is generally not created by the user, to see how its created check out `bridges::data_src_dependent::data_source::reddit_data()`

For an example, check out https://bridgesunoc.github.io/tutorials/Data_Reddit.html

Author

Erik Saule, Jay Strahler

Date

12/12/22

Public Member Functions

```
def __init__(self, id=0, title="", author="", score=0, vote_ratio=0.0, comment_count=0, subreddit="", post_time=0, url="", text="")
def id(self)
    return id of the reddit post More...
def id(self, i)
def title(self)
    return title of the reddit post More...
def title(self, i)
def author(self)
    return the author of the reddit post More...
def author(self, i)
def score(self)
    return the score (upvotes-downvotes) of the reddit post More...
def score(self, i)
def vote_ratio(self)
    ratio of upvote to downvotes of the reddit post More...
def vote_ratio(self, i)
def comment_count(self)
    number of comments on that reddit post More...
def comment_count(self, i)
def subreddit(self)
    name of the subreddit the post appeared in More...
def subreddit(self, i)
def post_time(self)
    time the post was made (UNIX time) More...
def post_time(self, i)
def url(self)
    URL associated with the post. More...
def url(self, i)
def text(self)
    returns the text of the reddit post. More...
def text(self, i)
```

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Arrays

```
import bridges.base.ArrayID;

public class arrayID {
    public static void main(String[] args) throws Exception {

        //create the Bridges object, set credentials
        Bridges bridges = new Bridges(YOUR_ASSIGNMENT_NUMBER, "YOUR_USER_ID",
            "YOUR_API_KEY");

        // title, description
        bridges.setTitle("One-Dimensional Array Example");
        bridges.setDescription("One-dimensional array with visual attributes");

        // set array dimensions, allocate array of elements
        int arraySize = 10;

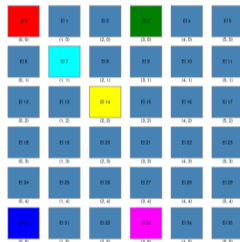
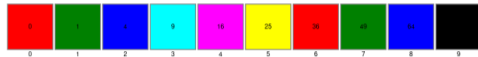
        ArrayID<Integer> arr = new ArrayID<Integer>(arraySize);

        // populate the array, with squares of indices
        // use the values to label the elements
        for (int k = 0; k < arr.getSize(); k++) {
            arr.getElement(k).setValue(k * k);
            arr.getElement(k).setLabel(String.valueOf(arr.getElement(k).getValue()));
        }

        // color the array elements
        arr.getElement(0).setColor("red");
        arr.getElement(1).setColor("green");
        arr.getElement(2).setColor("blue");
        arr.getElement(3).setColor("cyan");
        arr.getElement(4).setColor("magenta");
        arr.getElement(5).setColor("yellow");
        arr.getElement(6).setColor("red");
        arr.getElement(7).setColor("green");
        arr.getElement(8).setColor("blue");
        arr.getElement(9).setColor("black");

        // tell Bridges what datastructure to visualize
        bridges.setDataStructure(arr);

        // visualize the list
        bridges.visualize();
    }
}
```



(Slice: 0)



(Slice: 1)



(Slice: 2)

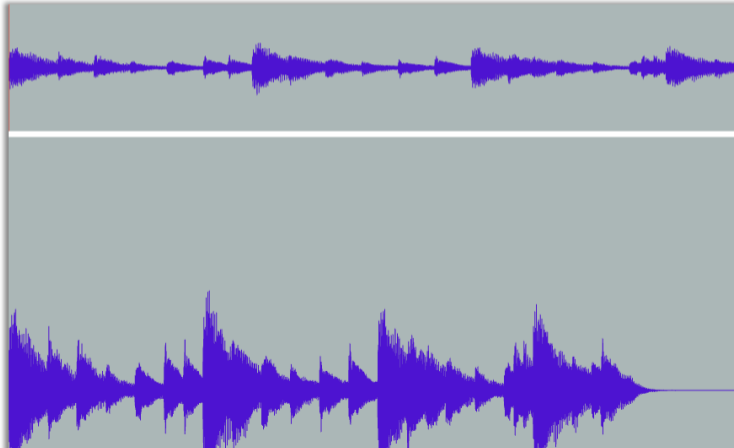


AudioClip

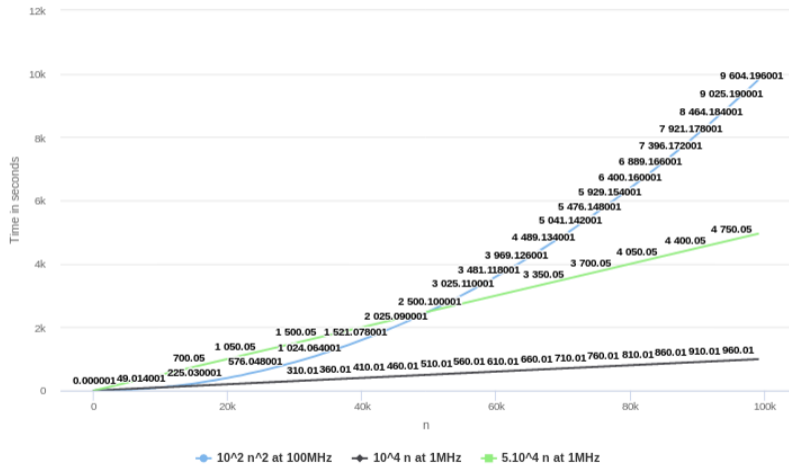
Audio Mixing

Mixing two AudioClips together

33.00

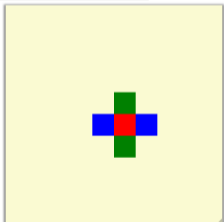


LineChart

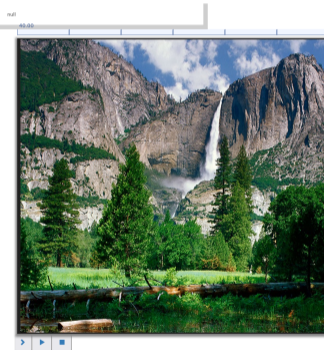


BRIDGES Color Grid Tutorial - Part 1

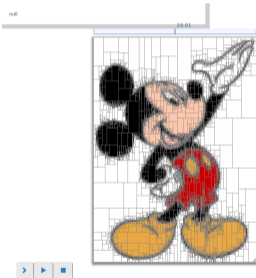
This is an example of the color grid with height and width of 10 units each.



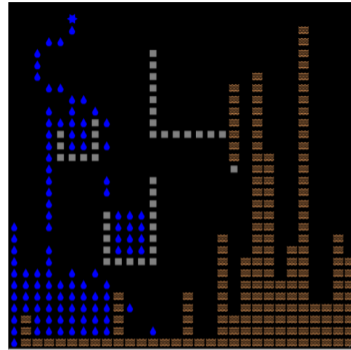
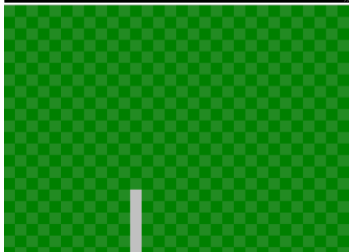
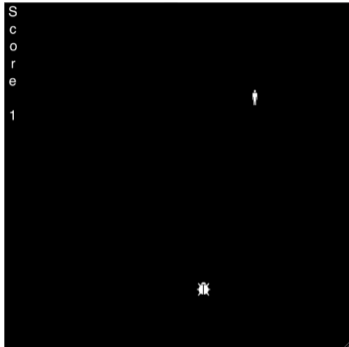
null



KD Tree Representation of an Image



Games

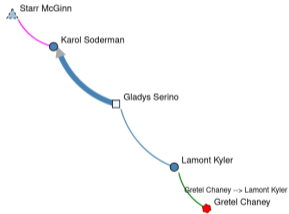


0 0 0 8	0 0 0 4	0 0 0 2	0 0 0 8
0 0 0 4	0 0 1 6	0 0 6 4	0 0 0 2
0 0 0 2	0 0 0 8	0 1 2 8	0 0 1 6

Linked List

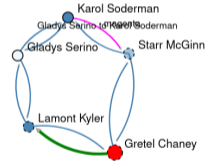
A Singly Linked List Example

Demonstrate styling linked list nodes and links



A Circular Doubly Linked List Example

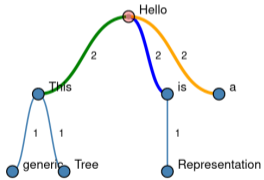
This example shows circular doubly linked example with five nodes with assigned visual attributes



Trees

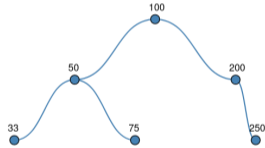
A General Tree Example

A basic tree with seven nodes. Three on one side and three on the other. The root node is set to red with 0.3 opacity. The other six nodes are neutral color.



A Simple Binary Search Tree Example

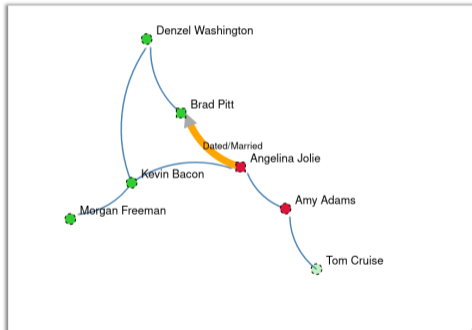
This example illustrates a binary search tree built using BRIDGES



Graphs

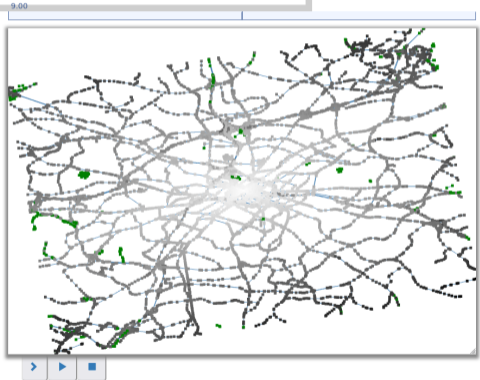
A Simple Adjacency list based Graph Example.

Demonstrate styling graph nodes and links with visual attributes



Graph : OpenStreet Map Example

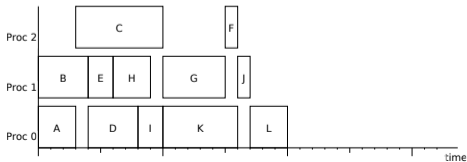
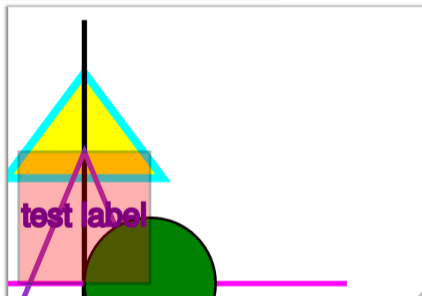
Charlotte: Color of vertices is based on distance from center of the city



Shape Collection

Symbol Collection

Red square, green circle, magenta horizontal and vertical lines, and a test label with a purple outline.



PQBook

MinHeap represented as a Binary Tree.

8:00

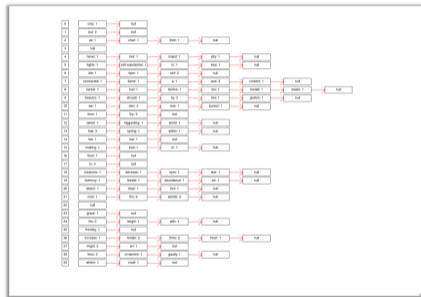


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